Rules for the
Hotel Escape
dice-rolling game

Hotel Escape

Hotel Escape is a dice-rolling race-game. Players are trying to escape a burning hotel as quickly as they can. They must roll a die that has both positive and negative numbers on the faces to determine if they go down towards the lobby or back up into the hotel.

Players can now play "Zombie Edition", where the hotel is on fire AND there are zombies chasing them.

This game is intended to help introduce or increase familiarity with the concept of negative numbers and the conventions of the number line.

Ages 8+   **2-5 players**   **10-15 min.**

What You Need to Play

In the following pages you will find:
- The *Hotel Escape* game board
- Templates for four-sided (d4), six-sided (d6), and eight-sided (d8) dice that have both positive and negative numbers on their faces
- Player tokens
- Zombie tokens

If you want more multi-sided dice, you can make numbered or custom d4, d6, d8, d10, d12, and d20's using our game dice templates: http://playgames2learn.com/printables/

Getting Started

When getting ready to play this game you must:
- Have a custom d4 with "-2", "-1", "+1", and "+2" on its faces
- Placed the tokens for each player in their starting locations on the 7th floor
- Determine who goes first: everyone rolls the die and whoever has the lowest roll (eg: the most negative) goes first
- Choose to play "*Classic Edition*" (pg: 2) or "*Zombie Edition*" (pg: 3)

Rules for the
Hotel Escape
dice-rolling game

Classic Edition

In the *Classic Edition* of this game, players are trying to escape from the burning hotel as fast as possible.

Taking Turns

On your turn, you will roll the die and move your piece accordingly; to a lower floor if the value is negative, to a higher floor if the value is positive.

This movement follows the vertical number line along the left side of the hotel.

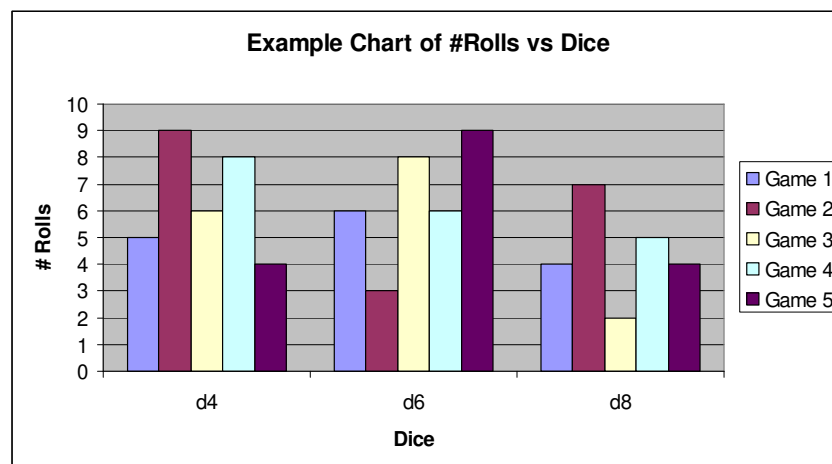You may not move your token higher than your starting location on the 7th floor.

Winning

The first player to reach the bottom floor escapes the hotel and wins.

Additional Rules

Once you are familiar with the basics of the game, you can increase the complexity of play by using a d6 or d8. Does this make it easier or harder to escape?

For added mathematical fun, track your data (# rolls) over a number of games, using the different dice, and make a graph. The more data, the more likely you will see a trend.

Example Chart of #Rolls vs Dice

Dice	Game 1	Game 2	Game 3	Game 4	Game 5
d4	5	9	6	8	4
d6	6	3	8	6	9
d8	4	7	2	5	4

Up the Challenge

Increase the challenge of the game by requiring players to escape the hotel in a certain number of moves or less, eg: 10 or less.

Rules for the
Hotel Escape
dice-rolling game

Zombie Edition

In the *Zombie Edition* of this game, not only is the hotel on fire but there are also zombies roaming the halls. Players must escape as fast as possible without getting caught.

Taking Turns

Take your turns just as with the *Classic Edition*, however there are now zombies to consider. After all players have had their first turn, zombies appear in the hotel:

- Place 1 zombie in the hotel for every odd-numbered player (eg: 3 zombies for 5 players). A different player must choose the starting location of each zombie
- Zombies cannot be started in the same location as a player token

After all players have had their next turn, the zombies get to move (and so on):

- Roll the die for each zombie
- Zombies can be moved up, down, or across the hotel; where a positive number is to the right and a negative number is to the left

If a zombie moves onto a player or if a player lands on a zombie, that player is out of the game.

Winning

Surviving is winning—everyone who escapes the hotel wins.

Up the Challenge

Increase the challenge of the game by having the players get infected and "turned" when they encounter a zombie.

Infected players now chase the other players, trying to turn them into zombies as well.

Anyone who gets out of the hotel before becoming a zombie wins.

Thanks for Playing!

Game designed by Jasmine Atkins
© 2019 Silverpath Publishing Inc.

Visit http://PLAYGAMES2LEARN.COM for
more games, activities and printables!

Game board for the
Hotel Escape
dice-rolling game

PLAYGAMES 2 LEARN
Make Learning Fun

Hotel Escape

Player **A** Start
Player **B** Start
Player **C** Start
Player **D** Start
Player **E** Start

7

6

5

4

3

2

1

You Have Escaped!   *You Have Escaped!*

v191204

Tokens & dice for the
Hotel Escape
dice-rolling game

PLAYGAMES 2 LEARN
Make Learning Fun

Player tokens

Player A Player B Player C Player D Player E

Zombiefied Player tokens

Player Za Player Zb Player Zc Player Zd Player Ze

Zombie tokens

Z Z Z

-3 +2 +3

+1

-2

-1

-2 -1 +2 +1 +2 +1 -2

-2 +1 -4 +3 -3 +2 -1 +4

v191204